

# IPv6 Transitioning

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An overview of what's around

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# There Was a Plan

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- The original idea was to have IPv6 deployed before we were out of IPv4 addresses
- By now the whole of the Internet should have been dual-stacked
- And I wouldn't be standing here

# IPv6 is the End Goal

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- Exhaustion of the IPv4 free pool is a permanent problem
- The only way to support the future growth of the Internet is by deploying IPv6
- This will take time, so an intermediate solution has to be found
- Eventually, be prepared to switch off IPv4
- **Dual stack wherever possible!**

# Transitioning Techniques

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- The IETF has several RFCs and active drafts, and some that have been abandoned already:

6in4	NAT64
6to4	DS-lite
Teredo	A+P
6RD	4RD
ISATAP	SIIT
TSP	TRT
6over4	NAT-PT
IVI	....

# Solving Two Problems

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- Maintaining connectivity to IPv4 hosts by sharing IPv4 addresses between clients
  - Extending the address space with NAT/CGN/LSN
  - Translating between IPv6 and IPv4
- Provide a mechanism to connect to the emerging IPv6-only networks
  - Tunnelling IPv6 packets over IPv4-only networks

# The Options

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# Network Address Translation

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- Extends the capacity of the IPv4 address space by sharing an IPv4 address between clients
- Fairly common technology, used everywhere
- Breaks the end to end connectivity model
- **It doesn't allow communication with IPv6!**
- You are probably going to need it in some form

# Transitioning: Two Main Methods

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- Transporting X in Y
  - 6in4
  - 6to4
  - Teredo
  - 6RD
- Translating X into Y
  - NAT64/DNS64



# 6in4

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- Manually configured tunnels towards a fixed tunnel broker like SixXS, Hurricane Electric or your own system
- Stable and predictable but not easily deployed to the huge residential markets
- MTU might cause issues

# 6to4

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- “Automatic” tunnel, system can configure itself
  - IPv4 address is part of the IPv6 address
- Requires a public IPv4 address
- Uses anycast to reach a nearby server
  - Do you know who owns it?
  - Does it come with an SLA?
- Return traffic might choose another server
- IP protocol 41 might get dropped

# Teredo

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- The other automatic tunnelling system
- Uses UDP to encapsulate packets
  - Works across (most) NAT implementations
- Traffic will be symmetric across a single “Teredo relay”, the one closest to the native IPv6 host
  - Do you know the owner?
  - Can you call them when it breaks?

# 6RD

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- Quite similar to 6to4
  - Encodes the IPv4 address in the IPv6 prefix
- Uses address space assigned to the operator
- The operator has full control over the relay
- Traffic is symmetric across a relay
  - Or at least stays in your domain
- Can work with both public and private space
- Needs additional software for signalling

# Tunnelling

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- In general allows clients to connect to IPv6-only hosts from an IPv4-only network
- Connecting from an IPv6 host to a tunnel client might be more difficult
- Watch out for MTU issues
- Your mileage may vary depending on which technique you choose

# Translating: NAT64/DNS64

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- Single-stack clients will only have IPv6
- Translator box will strip all headers and replace them with the other protocol
- Requires some DNS “magic”
  - Capture responses and replace A with AAAA
  - Response is crafted based on target IPv4 address
- Usually implies address sharing on IPv4

# The End Game

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# Did You Deploy IPv6 ?

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- IPv4 will probably stay around for a long time
- Despite having full IPv6 deployment you might need to connect to an IPv4 host
- And maybe all you got was a /22 of IPv4 addresses



# DS-lite

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- Tunnelling IPv4 over IPv6
- Allows clients to use RFC1918 addresses without doing NAT themselves
- NAT is centrally located at the provider
- Client's IPv6 address is used to maintain state and to keep clients apart
  - Allows for duplicate IPv4 ranges

# Other Alternatives

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- A+P
  - Share address between clients
  - Restrict the client to a specific port range
- 4RD
  - Automated mapping between IPv4 and IPv6 address

# Which To Choose ?

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# Three Groups

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- People who are too late and only got a /22
  - Or maybe even nothing at all
- People who were there in time to get some IPv4 address space. These can be split into two:
  - Those who have enough addresses for the next two years, operating in a saturated market for instance
  - Those who are experiencing growth and don't have enough addresses available

# Enough IPv4 Addresses

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- If you think you can cope for the next two years with the number of addresses you have:
  - No immediate problems to be expected
  - Focus on dual-stack deployment but don't delay it
  - Consider offering a tunnel server just in case you get confronted with IPv6 only hosts

# Not Enough Addresses

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- If you don't have enough IPv4 addresses left to cope with your expected growth
- Focus on the two problems:
  - Maintain IPv4 connectivity with NAT
  - Find a path towards IPv6 deployment
- IPv4 connectivity might be your biggest problem for now

# Which Technique?

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- It all depends on what your network can do
  - Can you easily deploy native IPv6?
- Use of private addresses limits your options
  - 6RD is probably your best bet
  - If you can do IPv6 natively, DS-lite is an option

# Only the Final /22?

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- There is not much choice left other than deploying an IPv6 native network
- NAT64 and address sharing is an option
  - But how far will you get with it?
- The key lies with those who provide the content
  - They have to make sure your customers can reach them because those customers don't have a choice



# Offering Content ?

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- If you have enough IPv4 addresses left
  - Dual-stack your network!
  - Don't use intermediate solutions like tunnels
- Not enough IPv4 addresses left?
  - You are in trouble
- Address sharing won't get you very far
  - You only have one port 443 to give out
  - How far do virtual hosts really scale?

# Choose Wisely

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- There are a lot of factors to take into account:
  - Can you deploy IPv6 at the moment?
  - Do you have enough IPv4 addresses available?
  - Do you have full control over the client side?
  - Can you run software upgrades to the CPE?
  - What would the traffic balance be between IPv6 and IPv4?
- Keep in mind most are temporary solutions

# Questions?

